## Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 667,992 Effective January 1, 2003 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE \_\_\_ OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE FEE RATE FOR BASIC FEE **NUMBER FILED NUMBER EXTRA** 375.00 BASIC FEE 750.00 TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 =X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT П +140= +280= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTRY SMALL ENTITY (Column 1) (Column 3) OR (Column 2) CLAIMS HIGHEST ADDI-ADDI-Ø REMAINING NUMBER PRESENT TIONAL RATE AMENDMENT **PREVIOUSLY** RATE TIONAL AFTER **EXTRA** AMENDMENT PAID FOR FEE FEE Total .3 Minus X\$ 9= X\$18= OR Independent Minus \*\*\* X42= X84 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR 2-18-OR ADDIT, FEE 578.00 TOTAL ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST 8 ADDI-ADDI-REMAINING NUMBER PRESENT **AMENDMENT** AFTER **PREVIOUSLY** RATE TIONAL RATE TIONAL **EXTRA AMENDMENT** FEE PAID FOR FEE Total Minus X\$ 9= X\$18= OR Independent Minus \*\*\* = X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT **AFTER PREVIOUSLY** RATE TIONAL RATE TIONAL **EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus \*\*\* X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT. FEE ADDIT. FEE

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

"If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."